

AAAI-26 / IAAI-26 / EAAI-26

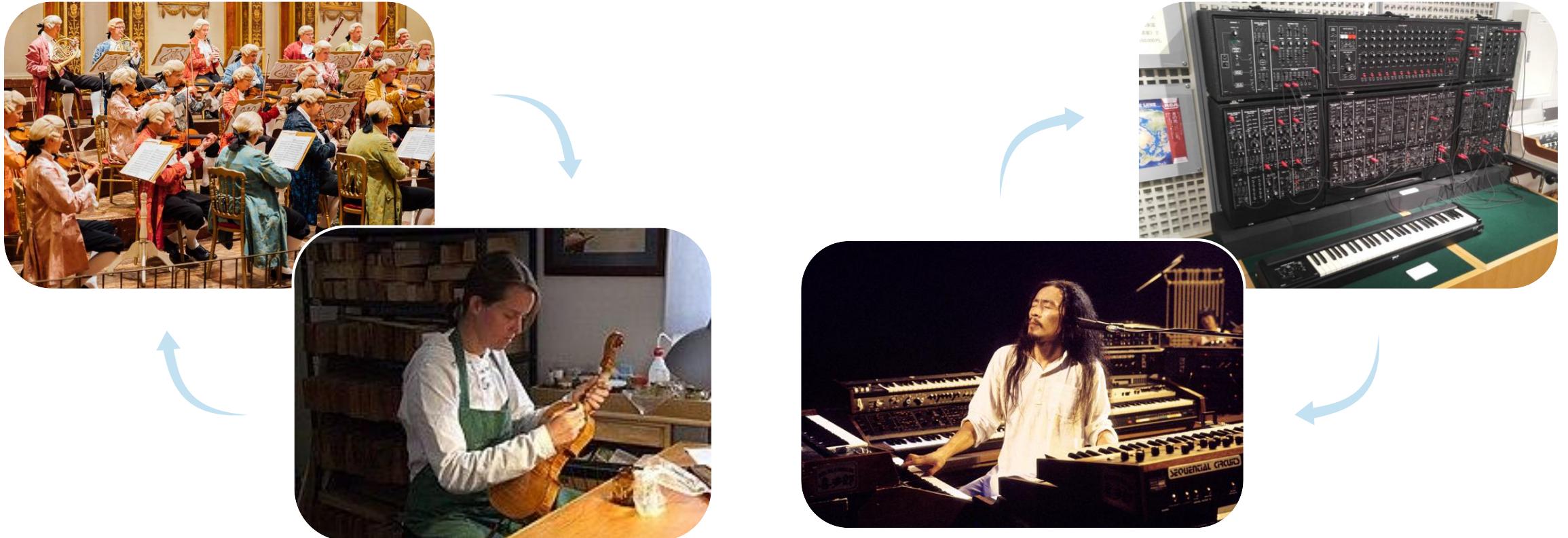
# Augmenting Human Creativity with AI

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School of Music, Theatre & Dance  
University of Michigan  
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January 25, 2026

# Music & Technology Co-evolves



Hildegard Dodel, Public domain, via Wikimedia Commons.  
Taken at Hamamatsu Museum of Musical Instruments, August 2019.  
yan, CC BY-SA 4.0, via Wikimedia Commons.

Art challenges Technology



Creativity



AI

Augmenting Human Creativity  
with AI



Technology inspires the Art

# Generative AI for Music, Audio & Video Creation

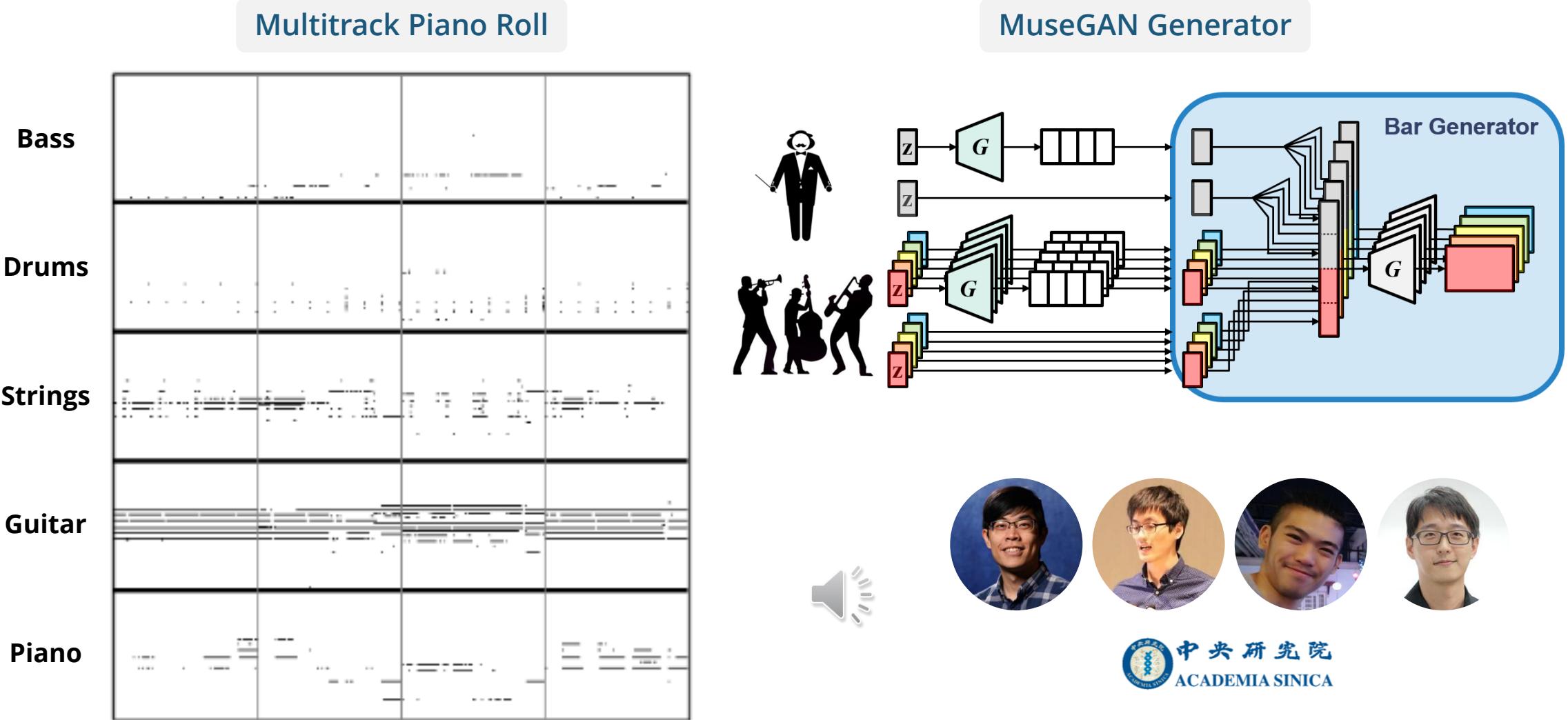


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[uploadvr.com/iron-man-vr-breaks-free-from-cords-load-screens-on-quest-2/](https://uploadvr.com/iron-man-vr-breaks-free-from-cords-load-screens-on-quest-2/)  
[descript.com/blog/article/what-is-the-best-audio-interface-for-recording-a-podcast](https://descript.com/blog/article/what-is-the-best-audio-interface-for-recording-a-podcast)  
[denverpost.com/2019/08/02/colorado-symphony-movie-scores-harry-potter-star-wars/](https://denverpost.com/2019/08/02/colorado-symphony-movie-scores-harry-potter-star-wars/)  
[dailybruin.com/2023/08/04/theater-review-the-musical-les-misrables-offers-stellar-displays-and-impassioned-vocals](https://dailybruin.com/2023/08/04/theater-review-the-musical-les-misrables-offers-stellar-displays-and-impassioned-vocals)

# Augmenting Human Creativity with AI

- **Novel Generative Models for New Domains**
  - **Multitrack music generation** (AAAI 2018, ISMIR 2018, ISMIR 2020, ICASSP 2023, ISMIR 2024), **text-to-music generation** (ISMIR 2025), **video-to-music generation** (ISMIR 2025), **symbolic music processing tools** (ISMIR LBD 2019, ISMIR 2020)
- **AI-assisted Tools for Content Creation**
  - **Violin performance synthesis** (ICASSP 2022, ICASSP 2025), **music instrumentation** (ISMIR 2021), **music arrangement** (AAAI 2018), **music harmonization** (JNMR 2020)
- **Multimodal Generative Models for Content Creation**
  - **Long-to-short video editing** (ICLR 2025, NeurIPS 2025), **text-queried sound separation** (ICLR 2023), **text-to-audio synthesis** (WASPAA 2023)

# Generating Multi-instrument Music using GANs (AAAI 2018)



# MuseGAN Features in AWS DeepComposer (2020)

AWS DeepComposer > Models > Train a model

## Train a model

### Generative algorithm [Info](#)

Choose a generative algorithm to train a model

**MuseGAN**  
GAN algorithm often used for complex music structures

U-Net  
U-Net is the distinguishing

lume

32-key, 2-octave keyboard

Input noise

512

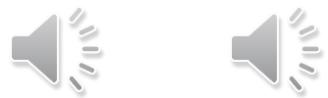
amazon.com/dp/B07YGZ4V5B/

Julien Simon, "AWS DeepComposer – Now Generally Available With New Features," AWS News Blog, April 2, 2020.

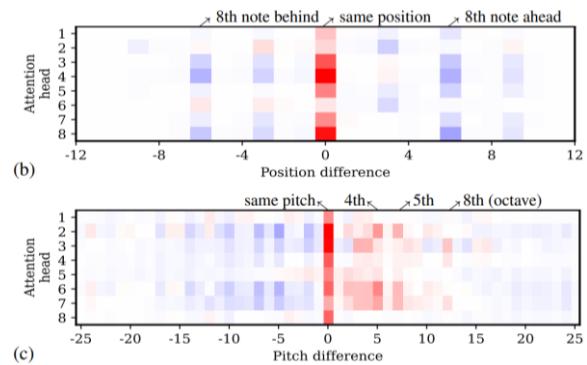
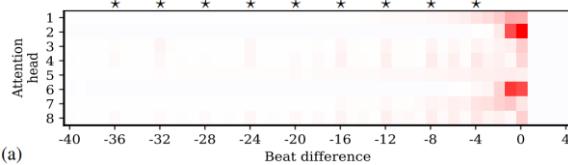
# Generating Multitrack Music with Transformers (ICASSP 2023)

## Multitrack Music Representation

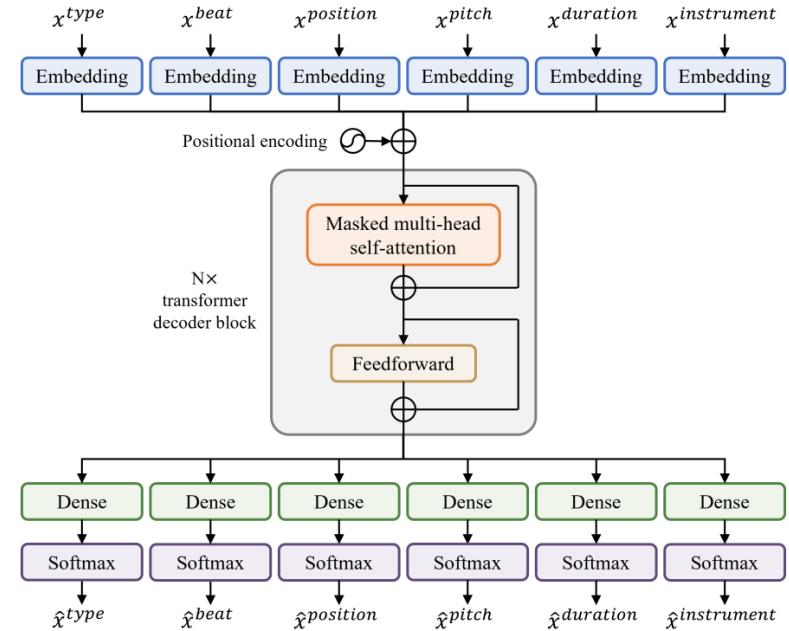
(0, 0, 0, 0, 0, 0)	Start of song
(1, 0, 0, 0, 0, 15)	Instrument: accordion
(1, 0, 0, 0, 0, 36)	Instrument: trombone
(1, 0, 0, 0, 0, 39)	Instrument: brasses
(2, 0, 0, 0, 0, 0)	Start of notes
(3, 1, 1, 41, 15, 36)	Note: beat=1, position=1, pitch=E2, duration=48, instrument=trombone
(3, 1, 1, 65, 4, 39)	Note: beat=1, position=1, pitch=E4, duration=12, instrument=brasses
(3, 1, 1, 65, 17, 15)	Note: beat=1, position=1, pitch=E4, duration=72, instrument=accordion
(3, 1, 1, 68, 4, 39)	Note: beat=1, position=1, pitch=G4, duration=12, instrument=brasses
(3, 1, 1, 68, 17, 15)	Note: beat=1, position=1, pitch=G4, duration=72, instrument=accordion
(3, 1, 1, 73, 17, 15)	Note: beat=1, position=1, pitch=C5, duration=72, instrument=accordion
(3, 1, 13, 68, 4, 39)	Note: beat=1, position=13, pitch=G4, duration=12, instrument=brasses
(3, 1, 13, 73, 4, 39)	Note: beat=1, position=13, pitch=C5, duration=12, instrument=brasses
(3, 2, 1, 73, 12, 39)	Note: beat=2, position=1, pitch=C5, duration=36, instrument=brasses
(3, 2, 1, 77, 12, 39)	Note: beat=2, position=1, pitch=E5, duration=36, instrument=brasses
(4, 0, 0, 0, 0, 0)	End of song



## Musical Self-attention



## Multitrack Music Transformer



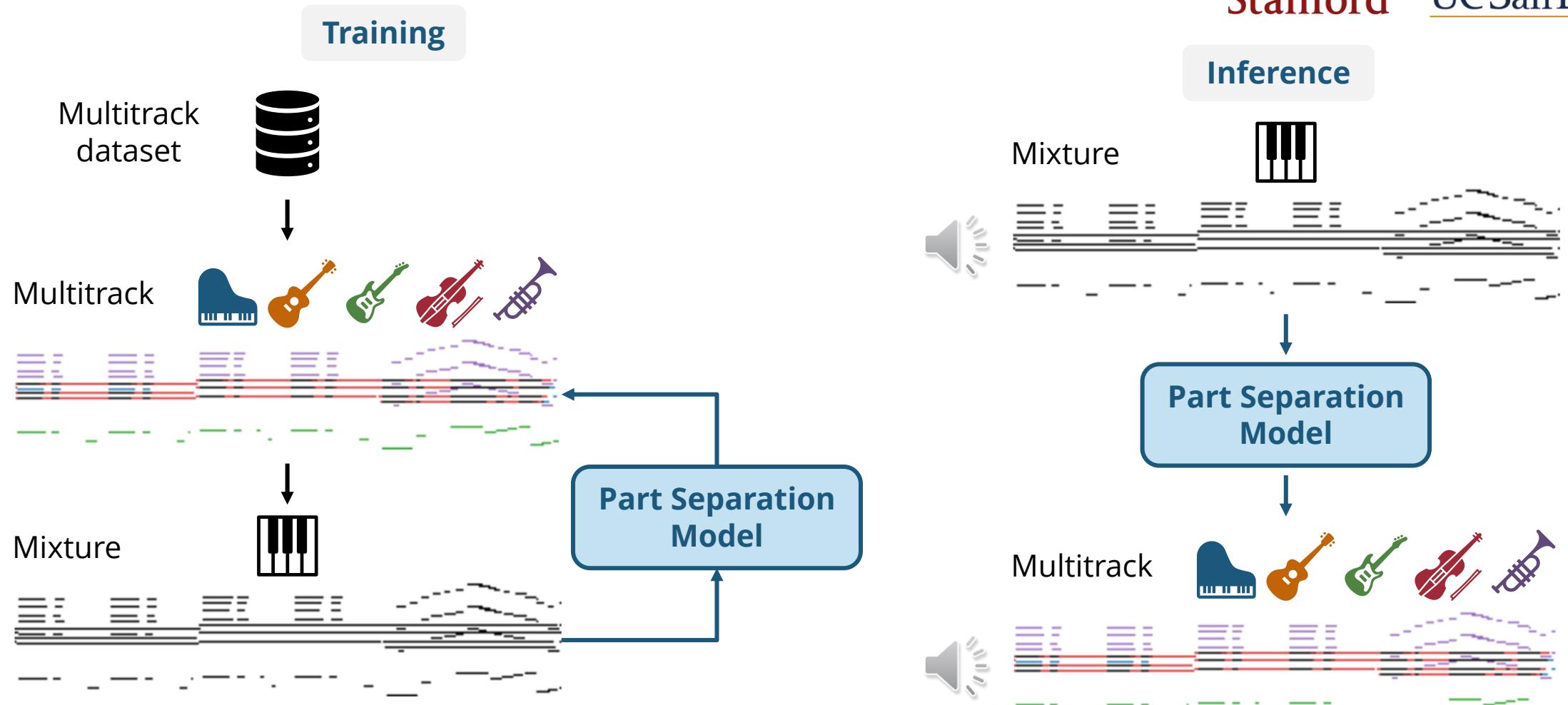
UC San Diego

# Automatic Instrumentation (ISMIR 2021)

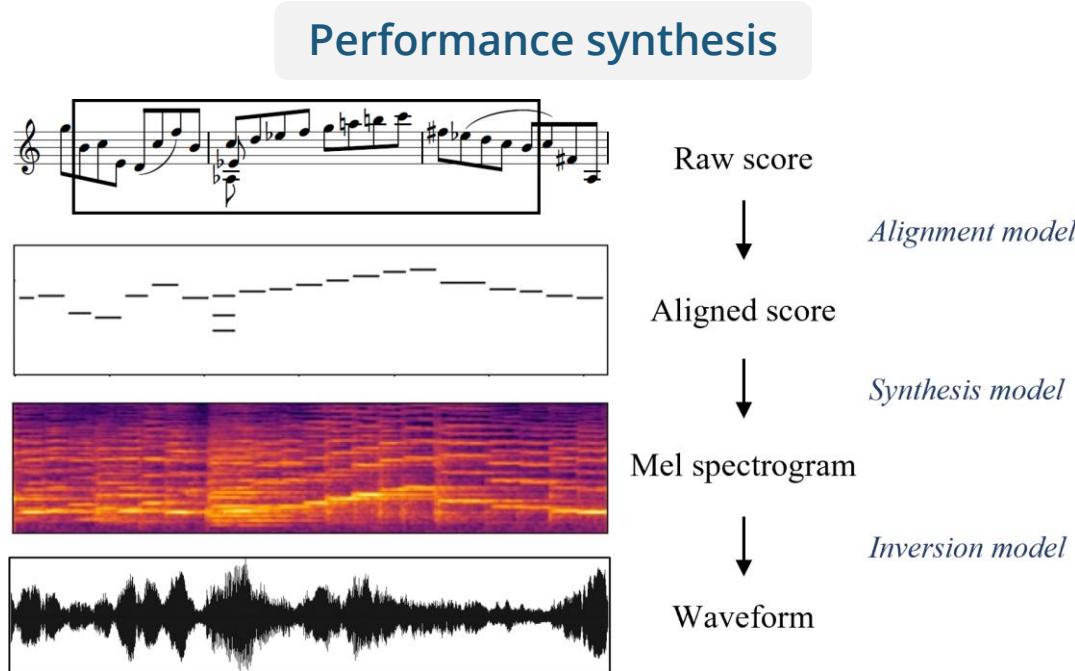


Stanford

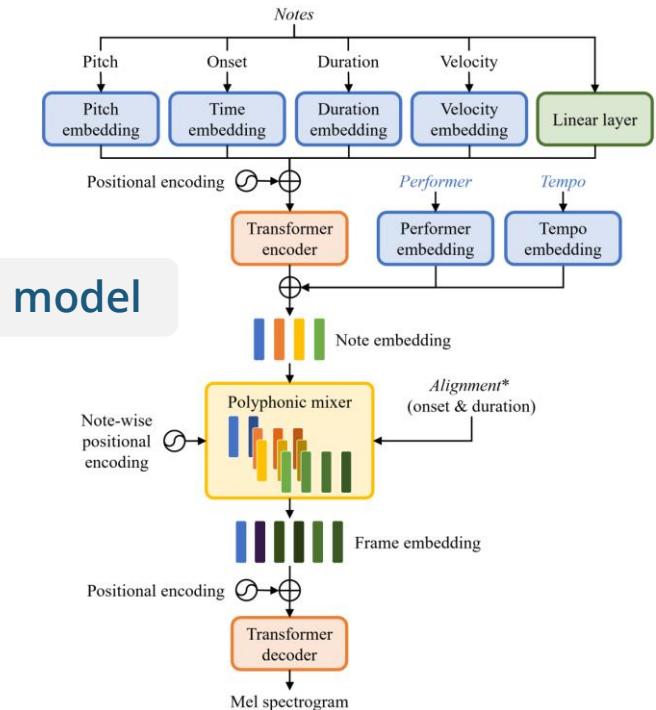
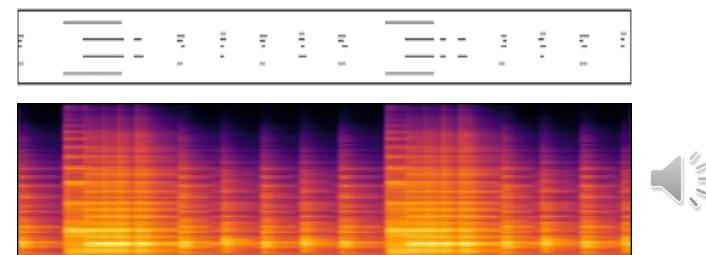
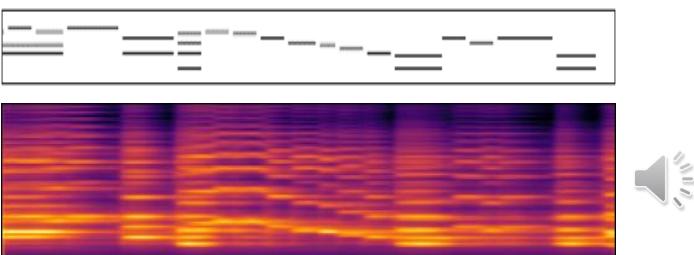
UC San Diego



# Synthesizing Expressive Violin Performance (ICASSP 2022)



## Example results

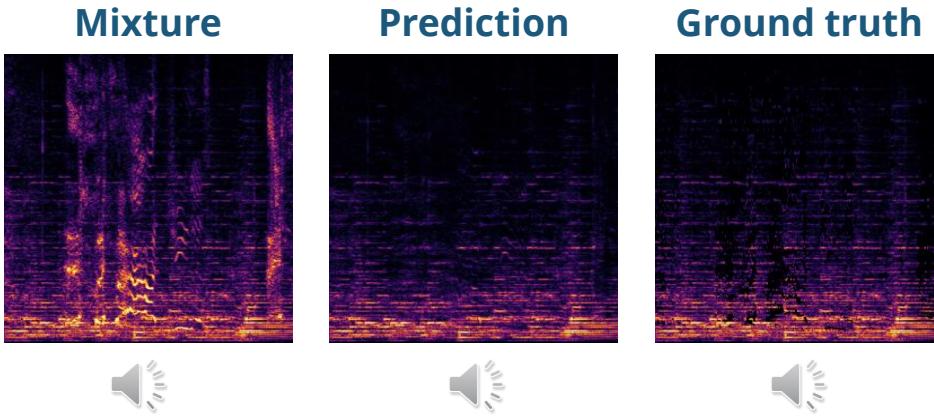


Dolby

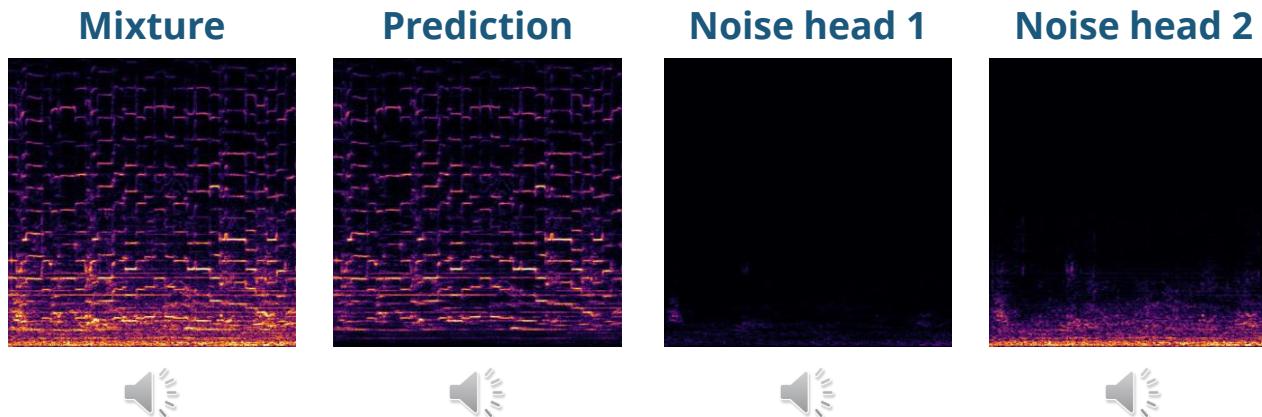
UC San Diego

# Text-queried Sound Separation (ICLR 2023)

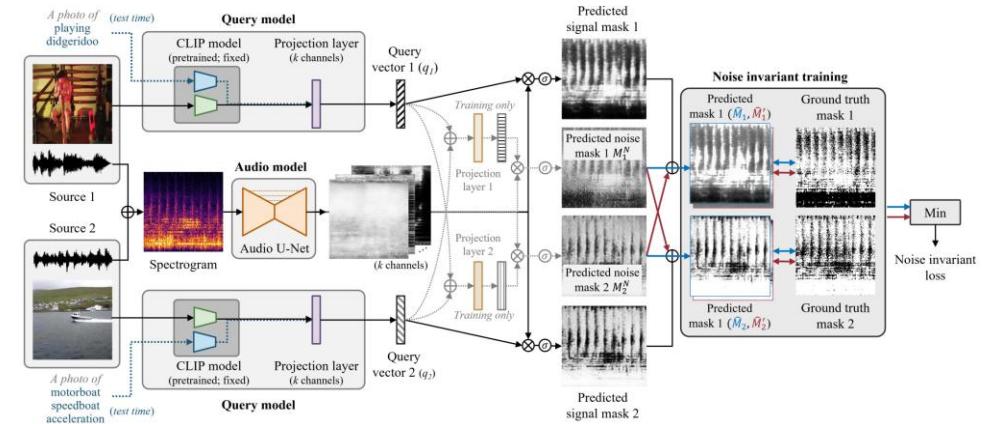
Query: “*playing harpsichord*”



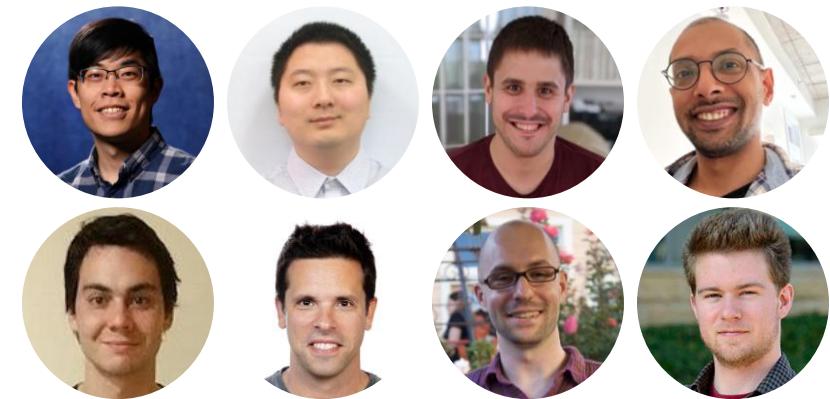
Query: “*playing bagpipe*”



Text-queried sound separation model



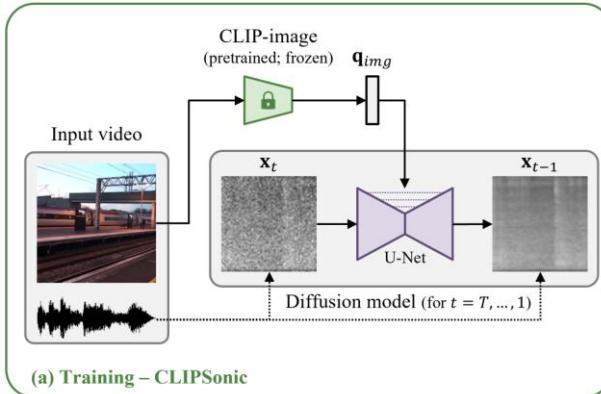
# Text-to-Audio Synthesis (WASPAA 2023)



## Learning Sounds from Noisy Videos



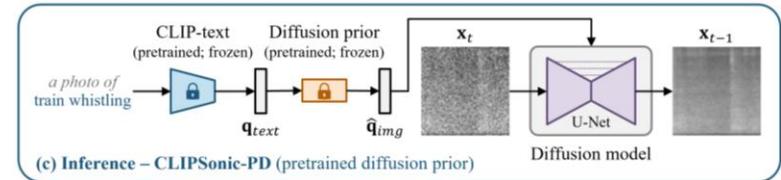
### Training



(a) Training – CLIPSONIC

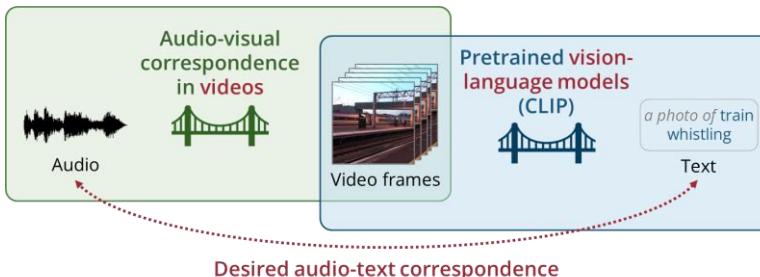
**Dolby** **UC San Diego**

### Inference



(c) Inference – CLIPSONIC-PD (pretrained diffusion prior)

### Image-to-sound results



### Text-to-sound results



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# Video Editing



**Interview footage**  
(main character)



**Background footage**



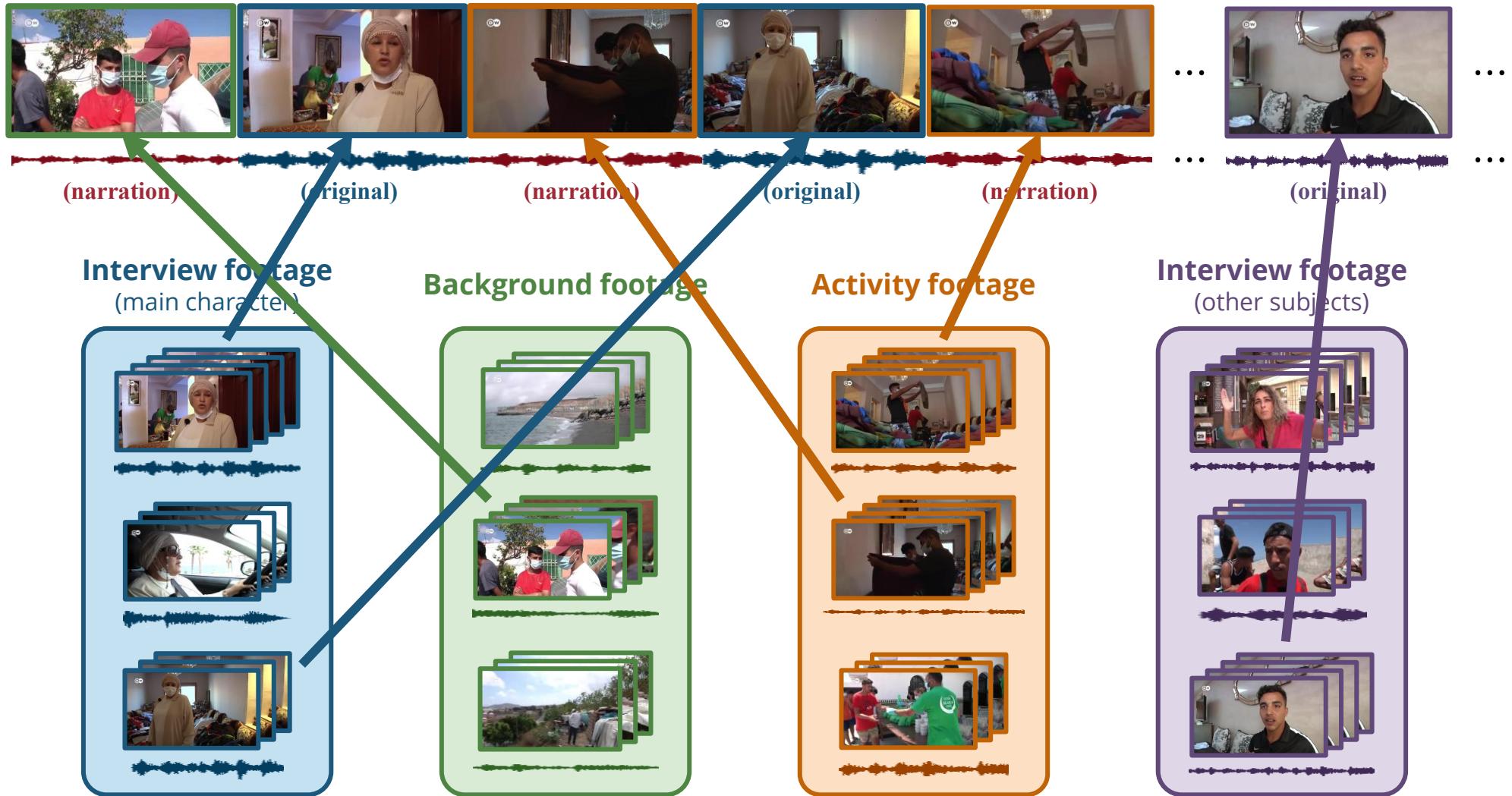
**Activity footage**



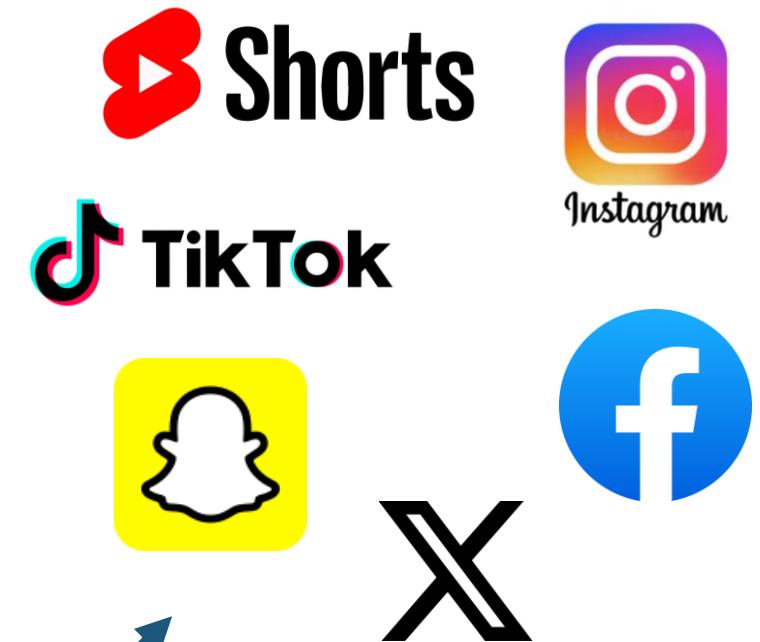
**Interview footage**  
(other subjects)



# Video Editing



# | Fast-growing Short Video Platforms



For content creators,  
help promote their  
long video contents

For content consumers,  
help digest information  
in a more engaging way



# TeaserGen: Generating Teasers for Long Documentaries

Weihan Xu<sup>1</sup> Paul Pu Liang<sup>2</sup> Haven Kim<sup>3</sup>  
Julian McAuley<sup>3</sup> Taylor Berg-Kirkpatrick<sup>3</sup> **Hao-Wen Dong<sup>4</sup>**

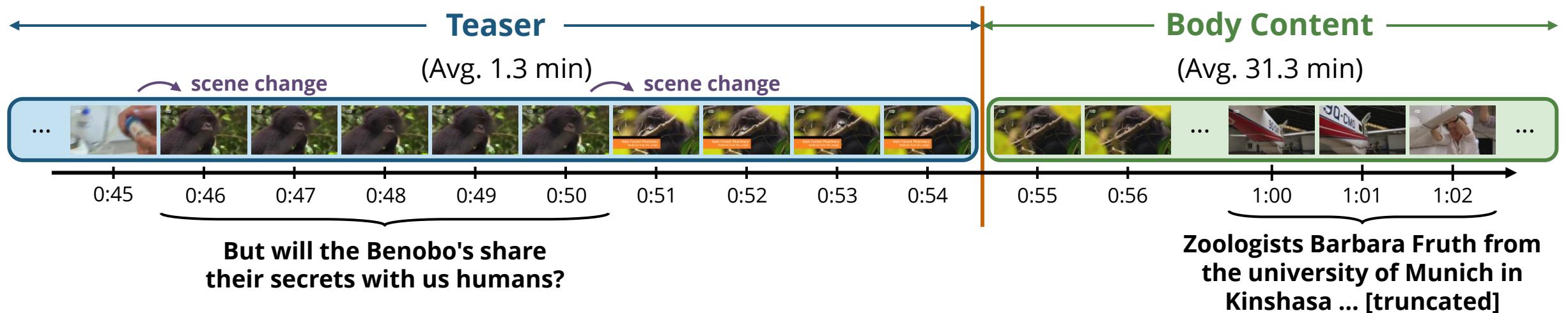
<sup>1</sup> Duke University <sup>2</sup> MIT <sup>3</sup> UC San Diego <sup>4</sup> University of Michigan



## | Documentary Teaser Generation

- Unlike **video highlight detection**, a teaser **needs a cohesive narrative**
- Unlike **video summarization**, a teaser **needs to be interesting and engaging**
- Unlike a **movie trailer**, a documentary teaser is more **narration-focused**
- A documentary teaser **needs to preserve the factual accuracy**

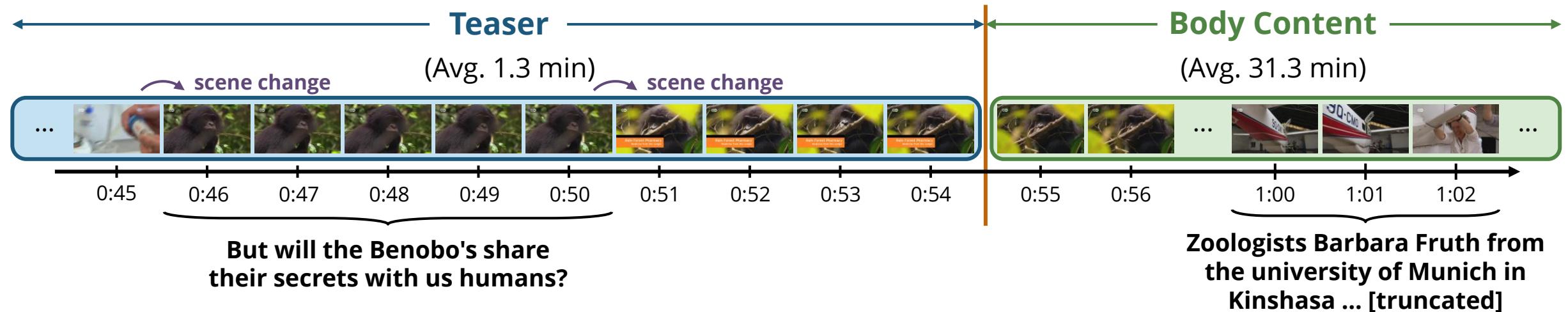
# DocumentaryNet: A New Documentary Dataset



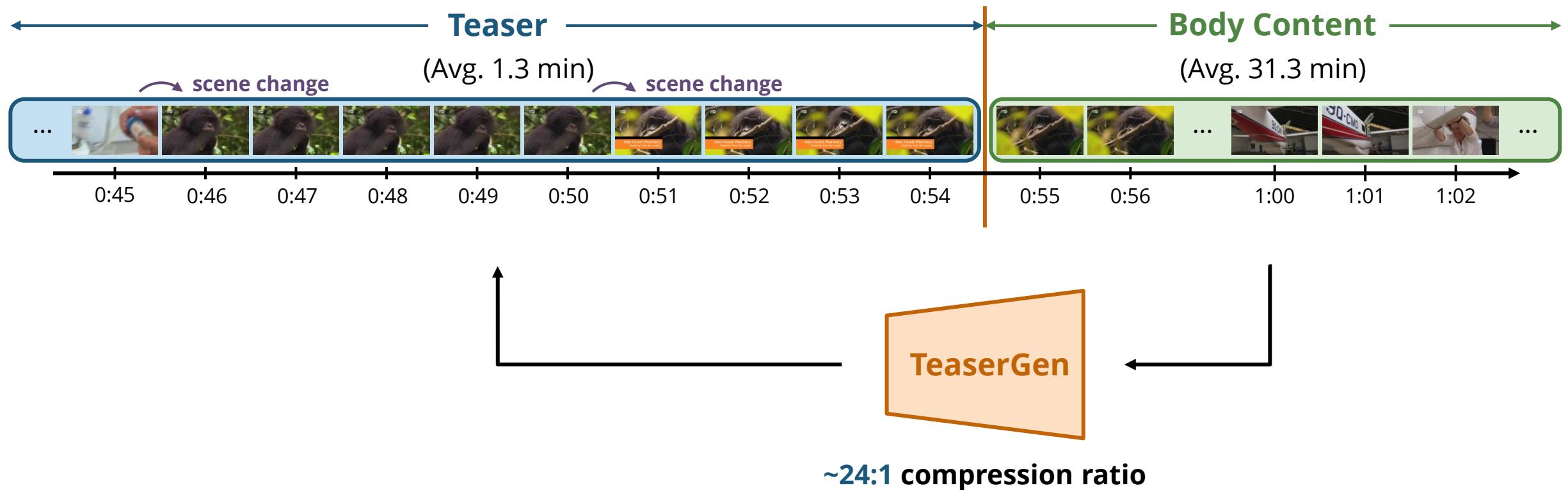
# DocumentaryNet: A New Documentary Dataset



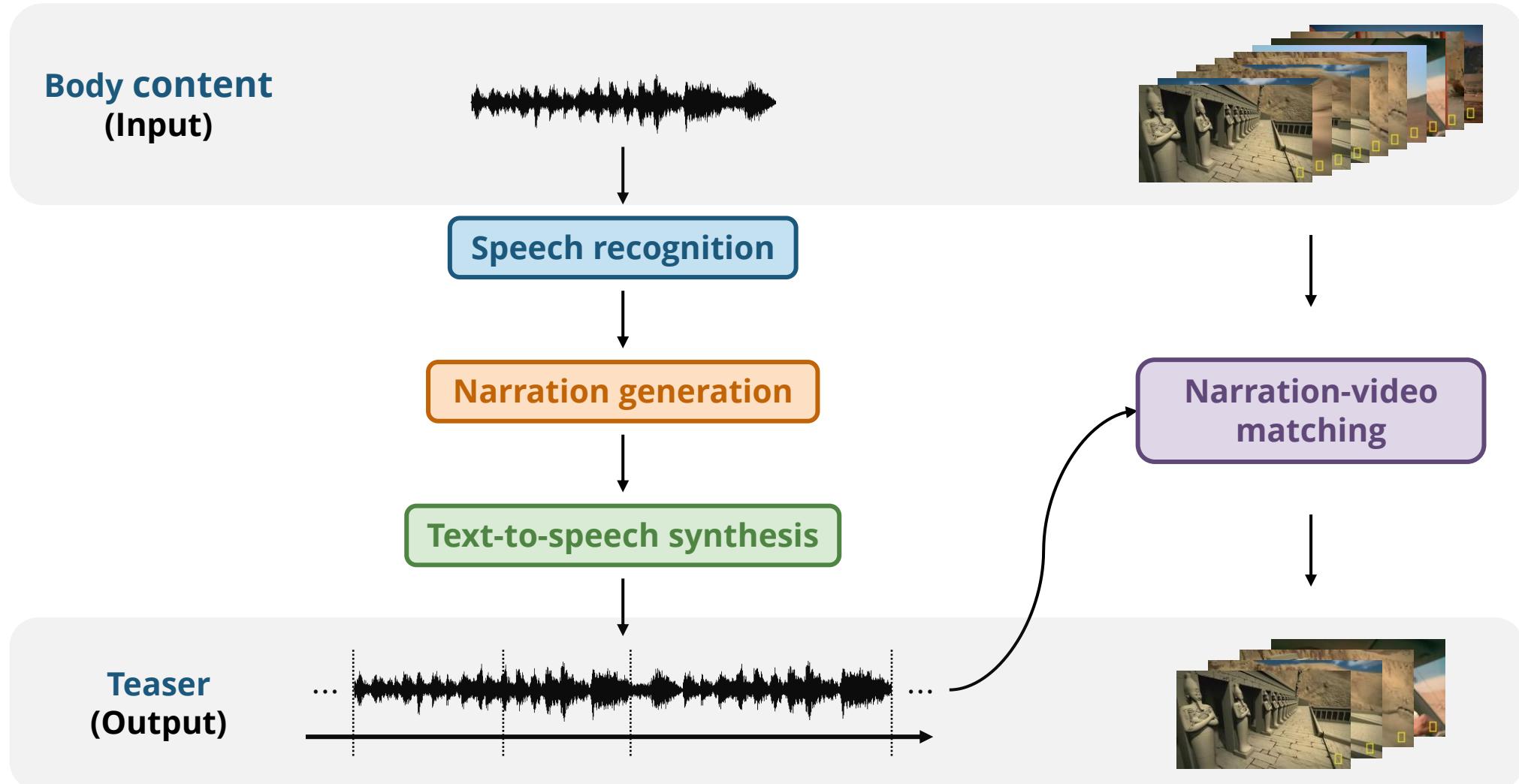
- **1,269** high-quality documentaries paired with **teasers**
- **689 hours** in total
- Three reputable sources: **DW, PBS, National Geographic**



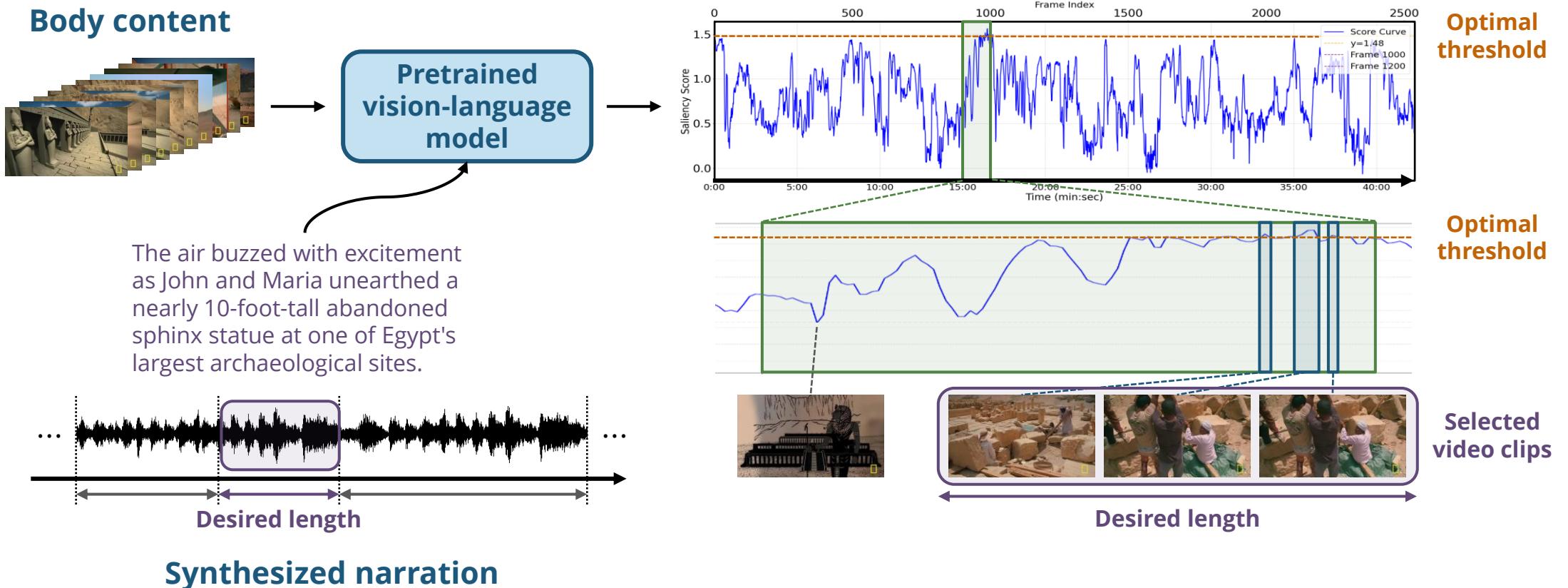
# Generating Teasers from Long Documentaries



# Narration-Centered Long-to-Short Video Editing



# Finding Accompanying Visuals for Narrations



# Example Results



## Ground truth

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10
- 11
- 12
- 13

Egypt, the richest source of archaeological treasures on the planet

Beneath this desert landscape, why the secrets of this ancient civilization?

Wow! You can see why a Pharaoh's chosen place

for a full season of excavations

our cameras have unprecedented access, follow teams on the front line of archaeology.

I'm driving so fast because I'm excited!

It's an entrance, we can see an entrance.

I have just been told that they have found something

Revealing varied secrets.

Making discoveries, they could rewrite ancient history.

This time, new secrets about one of Egypt's greatest rulers the Pharaoh Queen, Hatshepsut

Doctor Ranski discovers very treasures that her magnificent temple had reached was to be remembered for millions of years.

For my beloved daughter, not son, and John and Maria, honor a rare and intriguing statue.

## TeaserGen-PT

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

Under the scorching Egyptian sun, Dr. Zbigniew Szybranski led a team of archaeologists in Luxor, meticulously excavating the unique temple of the revolutionary female pharaoh Hetshepsood.

The air buzzed with excitement as John and Maria unearthed a nearly 10-foot-tall abandoned sphinx statue at one of Egypt's largest archaeological sites.

Meanwhile, in Aswan, Martina Bartenova's team stumbled upon ancient human remains that could halt their exploration of an unopened tomb.

The discovery of a child's remains and a miniature sphinx added layers of mystery to their quest.

At Karnak Temple, John and Maria delved into inscriptions revealing Hetshepsood's portrayal as a male pharaoh, while Yale professors used digital technology to study ancient texts.

In Dra'abu El Naga, another team meticulously organized fragmented human remains, uncovering stories of women in ancient Egyptian society.

American archaeologist Susanne Onstein explored the monumental building campaigns of Hetshepsood, whose colossal obelisks stood as testaments to her reign.

Amidst pottery fragments and evidence of temples built by Hetshepsood and her stepson Tutmose III, the archaeologists faced personal reflections and challenges.

The winds of history whispered through the sands, as each discovery brought them closer to unraveling the enigmatic legacy of Pharaoh Queen Hetshepsood.

How do the discoveries and restoration efforts at Hatshepsut's temple and other archaeological sites in Egypt contribute to our understanding of her reign and the broader role of women in ancient Egyptian society?

## TeaserGen-LR

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

Under the scorching Egyptian sun, Dr. Zbigniew Szybranski led a team of archaeologists in Luxor, meticulously excavating the unique temple of the revolutionary female pharaoh Hetshepsood.

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# Example: Egyptian History

**Title:** "Hatshepsut: Mysteries of the Warrior Pharaoh Queen (Full Episode) | Lost Treasures of Egypt"



[wx83.github.io/TeaserGen\\_Official/](https://wx83.github.io/TeaserGen_Official/)

# Objective Evaluation



Model	Query	Decoding	DP	Repetitiveness			Text-visual correspondence	
				F1 (%)↑	REP (%)	SCR (%)	CLIPScore	VTGHLs
<b>Baseline models</b>								
Random	Random	-	-	1.67	4.05	7.81	0.56	0.75
CLIP-NN	Narration	Greedy	✗	0.11	92.73	8.29	0.69	0.79
UniVTG (2023b)	Title	Rank	-	1.82	0	89.68	0.58	1.01
CLIP-it (2021b)	Narration	Rank	✗	1.24	0	99.39	0.56	0.61
<b>Pretraining-based models</b>								
TeaserGen-PT	Title	Thresholding	-	1.85	0	13.16	0.56	1.02
TeaserGen-PT	Narration	Thresholding	-	1.07	21.38	22.58	0.58	1.45
TeaserGen-PT-CLIP	Narration	Threshold	✗	1.31	27.23	24.10	0.58	0.74
<b>Learning-based models</b>								
TeaserGen-LR	Narration	Greedy	✗	1.56	31.97	27.18	0.58	0.74
TeaserGen-LR	Narration	Greedy	✓	1.38	26.83	35.48	0.62	0.78
TeaserGen-LR	Narration	Beam search	✗	<b>1.88</b>	24.16	41.97	0.58	0.74
TeaserGen-LR	Narration	Beam Search	✓	<b>1.88</b>	19.39	46.56	0.63	0.77
Ground truth	-	-	-	100	>7.86	27.6	0.58	0.64

Scene change rate

Check out our paper for more results!

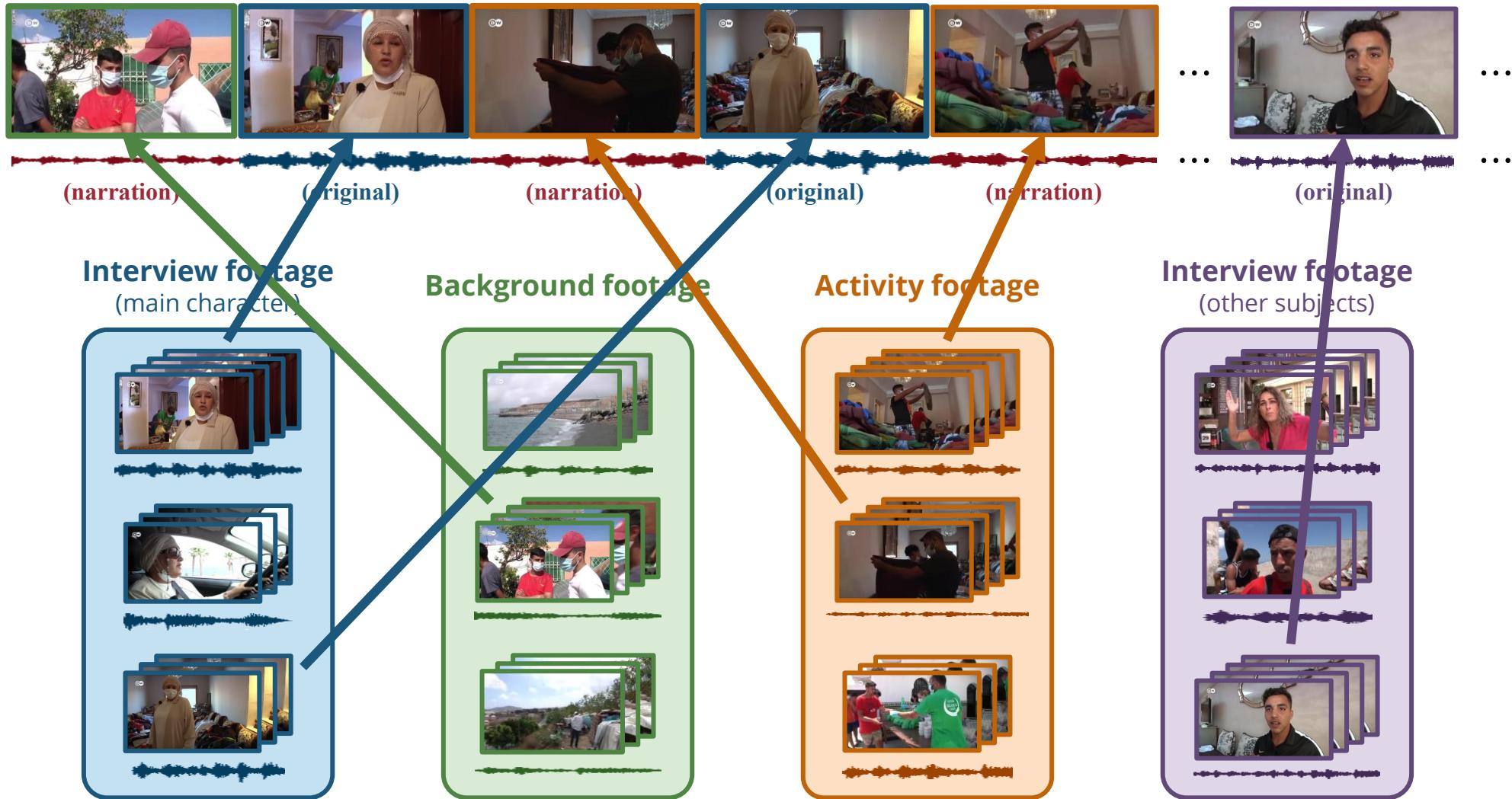
# Subjective Evaluation

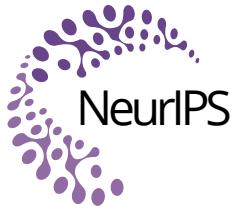


Model	Query	Decoding	Coherence↑	Alignment↑	Engagingness↑	Realness↑
UniVTG (2023b)	Title	Rank	$2.61 \pm 0.50$	$2.62 \pm 0.47$	$2.67 \pm 0.57$	$2.66 \pm 0.54$
CLIP-it (2021b)	Narration	Rank	$2.61 \pm 0.46$	$2.67 \pm 0.44$	$2.57 \pm 0.46$	$2.51 \pm 0.46$
TeaserGen-PT	Title	Threshold	<b><math>3.14 \pm 0.50</math></b>	$2.84 \pm 0.57$	<b><math>2.81 \pm 0.49</math></b>	<b><math>2.94 \pm 0.50</math></b>
TeaserGen-LR	Narration	Greedy	$2.90 \pm 0.45$	<b><math>2.88 \pm 0.48</math></b>	$2.71 \pm 0.42$	$2.71 \pm 0.44$
TeaserGen-LR	Narration	Beam search	$2.84 \pm 0.46$	$2.69 \pm 0.51$	$2.71 \pm 0.42$	$2.64 \pm 0.41$

**TeaserGen-PT (interval-based) is more effective at identifying relevant visual content than TeaserGen-LR (learning-based)**

# Video Editing





# REGen: Multimodal Retrieval-Embedded Generation for Long-to-Short Video Editing

Weihan Xu<sup>1</sup> Yimeng Ma<sup>1</sup> Jingyue Huang<sup>2</sup> Yang Li<sup>1</sup> Weyne Ma<sup>3</sup>  
Taylor Berg-Kirkpatrick<sup>2</sup> Julian McAuley<sup>2</sup> Paul Pu Liang<sup>2</sup> **Hao-Wen Dong<sup>4</sup>**

<sup>1</sup> Duke University <sup>2</sup> UC San Diego <sup>3</sup> MBZUAI <sup>4</sup> MIT <sup>5</sup> University of Michigan



MOHAMED BIN ZAYED  
UNIVERSITY OF  
ARTIFICIAL INTELLIGENCE

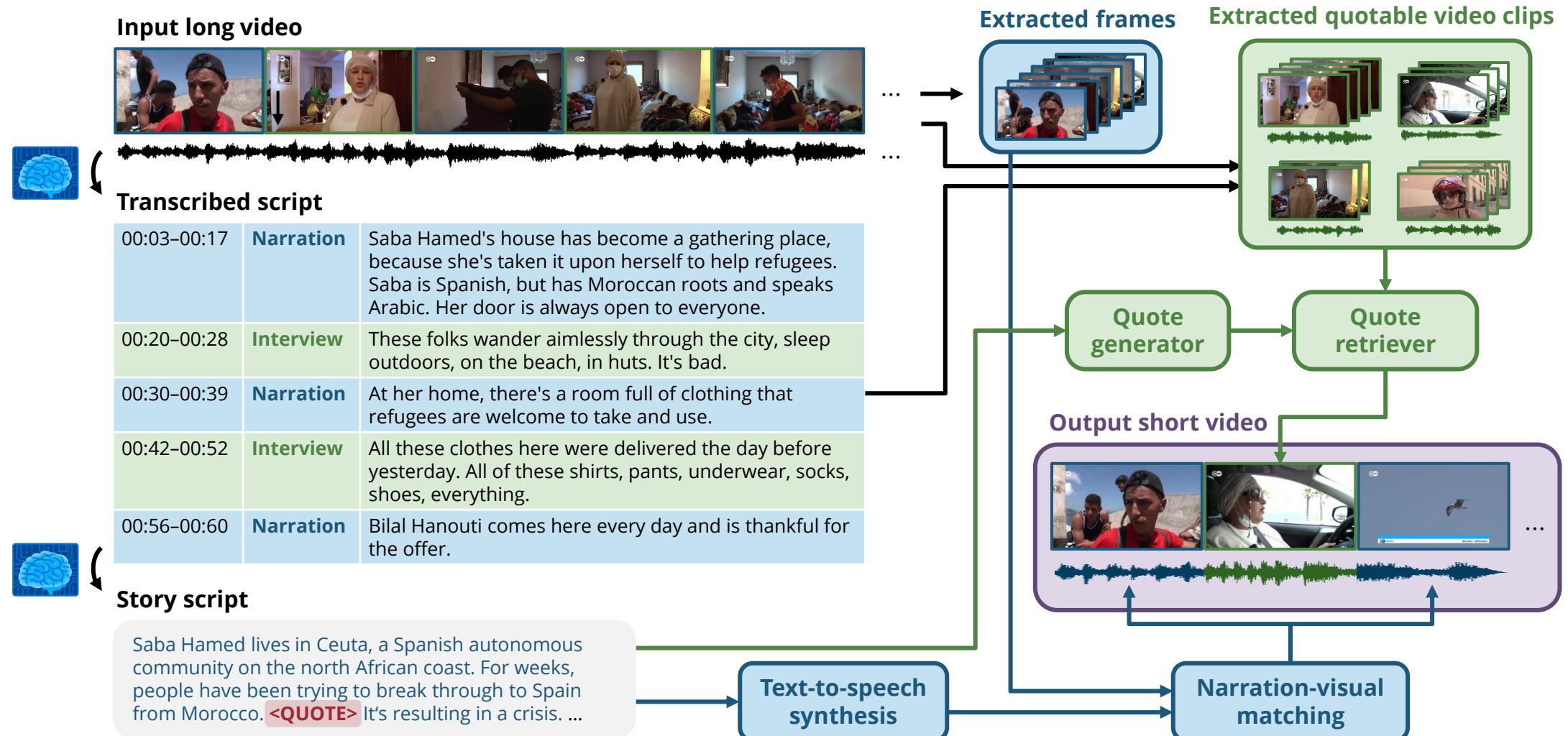


Massachusetts  
Institute of  
Technology



UNIVERSITY OF MICHIGAN

# Learning to *Quote* a Video



# | Learning to *Quote* a Video



**REGen-DQ**  
(direct quote)

...,  $x_i$ ,  $\langle \text{SOQ} \rangle$ ,  $y_1, \dots, y_n, \langle \text{EOQ} \rangle, x_{i+1}, \dots$

Quote

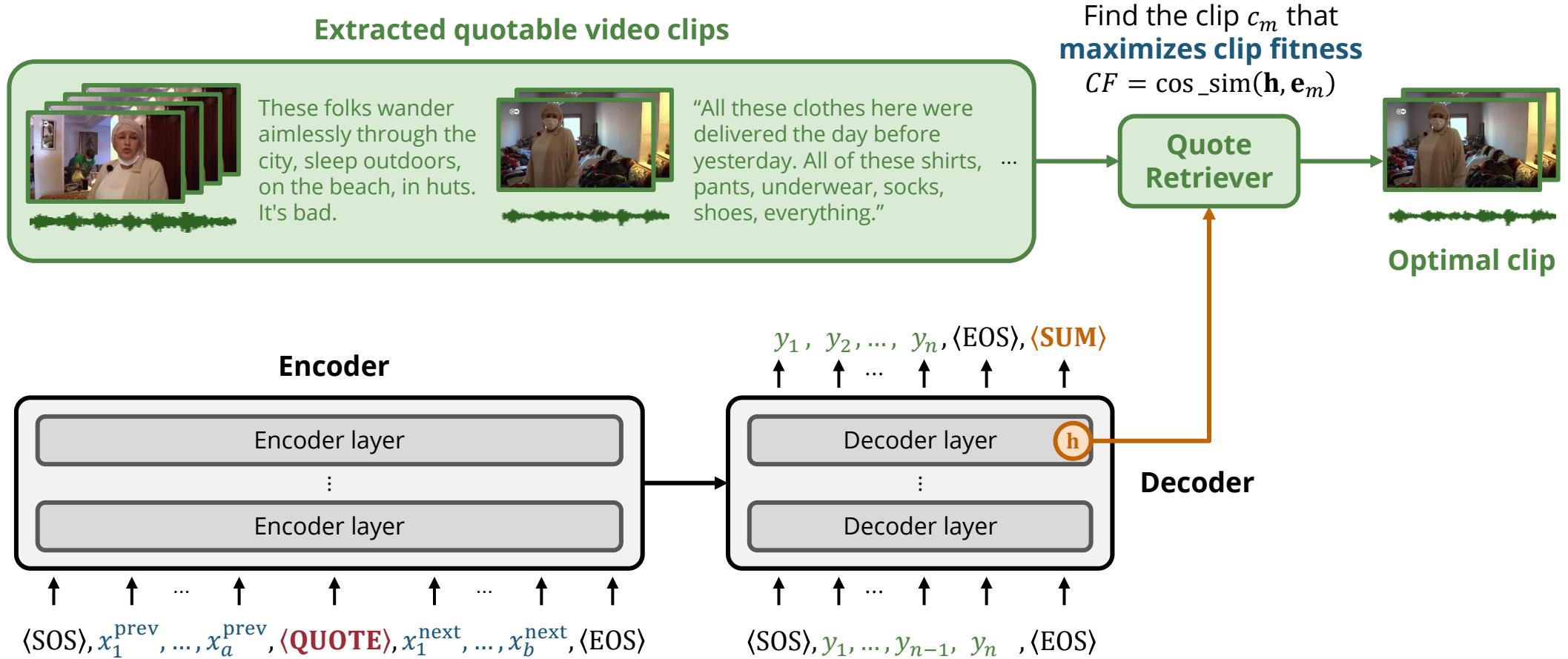


**REGen-IDQ**  
(indirect quote)

...,  $x_i$ ,  $\langle \text{QUOTE} \rangle, x_{i+1}, \dots$

To be retrieved later!

# Retrieving a Video Quote



# Measuring Clip Fitness



For a candidate clip  $c_m$ , the **clip fitness** is defined as

$$CF := \text{cos\_sim}(\mathbf{h}, \mathbf{e}_m)$$

**REGen-IDQ-T**  
**(text only)**

$$\mathbf{e}_m = \mathbf{e}_m^{\text{text}}$$

**REGen-IDQ-TV**  
**(text+video)**

$$\mathbf{e}_m = f \left( \text{concat} \left( \mathbf{e}_m^{\text{text}}, \mathbf{e}_m^{\text{img}} \right) \right)$$

**Learnable mapping**

# Comparing Quote Retrieval Methods



Retriever	Similarity measure	Recall@1 (%)	Recall@5 (%)	Recall@10 (%)	Insertion effectiveness
Random	-	$0.00 \pm 0.00$	$0.28 \pm 0.48$	$7.22 \pm 5.54$	$3.08 \pm 0.25$
GPT-4o infilling	Text only	$2.78 \pm 0.48$	$13.89 \pm 1.27$	$22.50 \pm 1.44$	$2.48 \pm 0.31$
QuoteRetriever-T	Text only	<b>5.00</b>	<b>17.50</b>	<b>30.00</b>	<b><math>3.56 \pm 0.22</math></b>
QuoteRetriever-TV	Text+Visual	<b>5.00</b>	15.00	23.33	$3.49 \pm 0.26$

**Retrieving with only text is better than retrieving with both text and video**

# | Example: Modern Art Exhibition



**Title:** "documenta 14 - learning from Athens | DW Documentary"

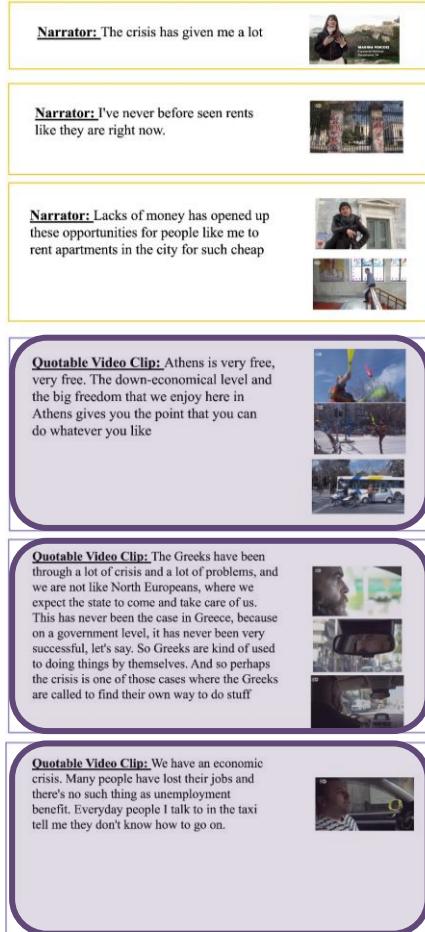


[youtu.be/agij\\_IxGjCI](https://youtu.be/agij_IxGjCI)

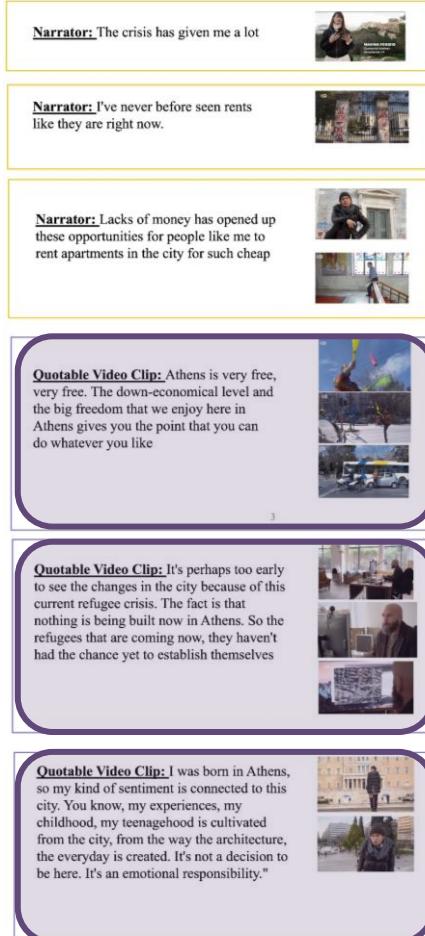
# Example Results



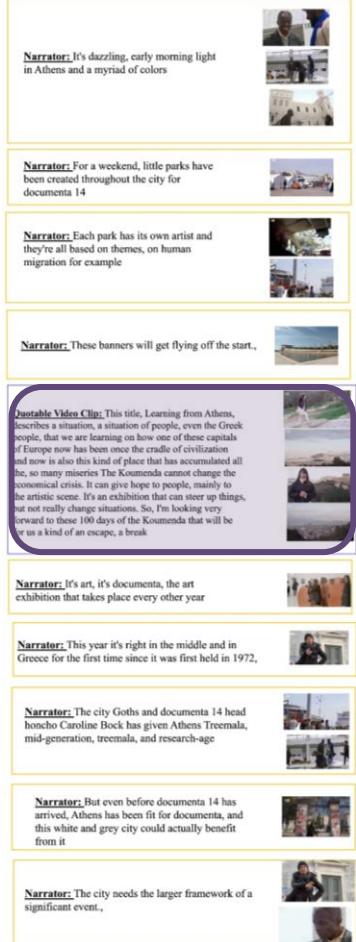
## REGen-IDQ-TV



## REGen-IDQ-T



## REGen-DQ



# Objective Evaluation



## Repetitiveness

Model	Dur (sec)	Interview ratio (%)	F1 (%)	SCR (%)	REP (%)	VTGHLs	CLIPS-I	CLIPS-N
Random extraction	101	56 ± 20	1.10	20.71	0.41	0.83	0.55	0.62
ETS	142	34 ± 16	1.92	13.65	4.49	1.06	0.64	0.60
A2Summ [4]	73	42 ± 25	1.70	14.20	1.73	0.89	0.56	0.63
TeaserGen [11]	155	-	1.64	<b>22.61</b>	21.38	0.80	-	0.67
GPT-4o-DQ	151	42 ± 42	1.56	16.55	20.75	1.01	0.58	0.42
GPT-4o-SP-DQ	619	61 ± 17	<b>2.07</b>	12.38	18.33	1.02	0.62	0.62
REGen-DQ	95	37 ± 26	1.45	19.13	10.35	1.05	0.48	0.57
REGen-IDQ-T	77	35 ± 31	1.89	19.79	10.02	1.03	<b>0.41</b>	<b>0.57</b>
REGen-IDQ-TV	81	35 ± 31	1.90	19.86	<b>9.70</b>	1.02	0.39	0.57
Ground truth	76	54 ± 37	69.00*	27.60	> 7.86	<0.98	0.43	0.57

Scene change rate

Text-visual correspondence

Check out our paper for more results!

# Subjective Evaluation



Model	Coherence↑	Alignment↑	Realness↑	Interview effectiveness↑
A2Summ [4]	$2.72 \pm 0.24$	$2.87 \pm 0.26$	$2.67 \pm 0.23$	$3.07 \pm 0.24$
TeaserGen [11]	$3.22 \pm 0.23$	$2.92 \pm 0.24$	$2.86 \pm 0.23$	-
GPT-4o-SP-DQ	$3.08 \pm 0.24$	$3.23 \pm 0.25$	$2.81 \pm 0.25$	$3.32 \pm 0.25$
REGen-DQ	$2.97 \pm 0.27$	$3.03 \pm 0.27$	$2.75 \pm 0.30$	<b><math>3.33 \pm 0.29</math></b>
REGen-IDQ-TV	<b><math>3.29 \pm 0.24</math></b>	<b><math>3.30 \pm 0.26</math></b>	<b><math>3.05 \pm 0.25</math></b>	$3.25 \pm 0.30$

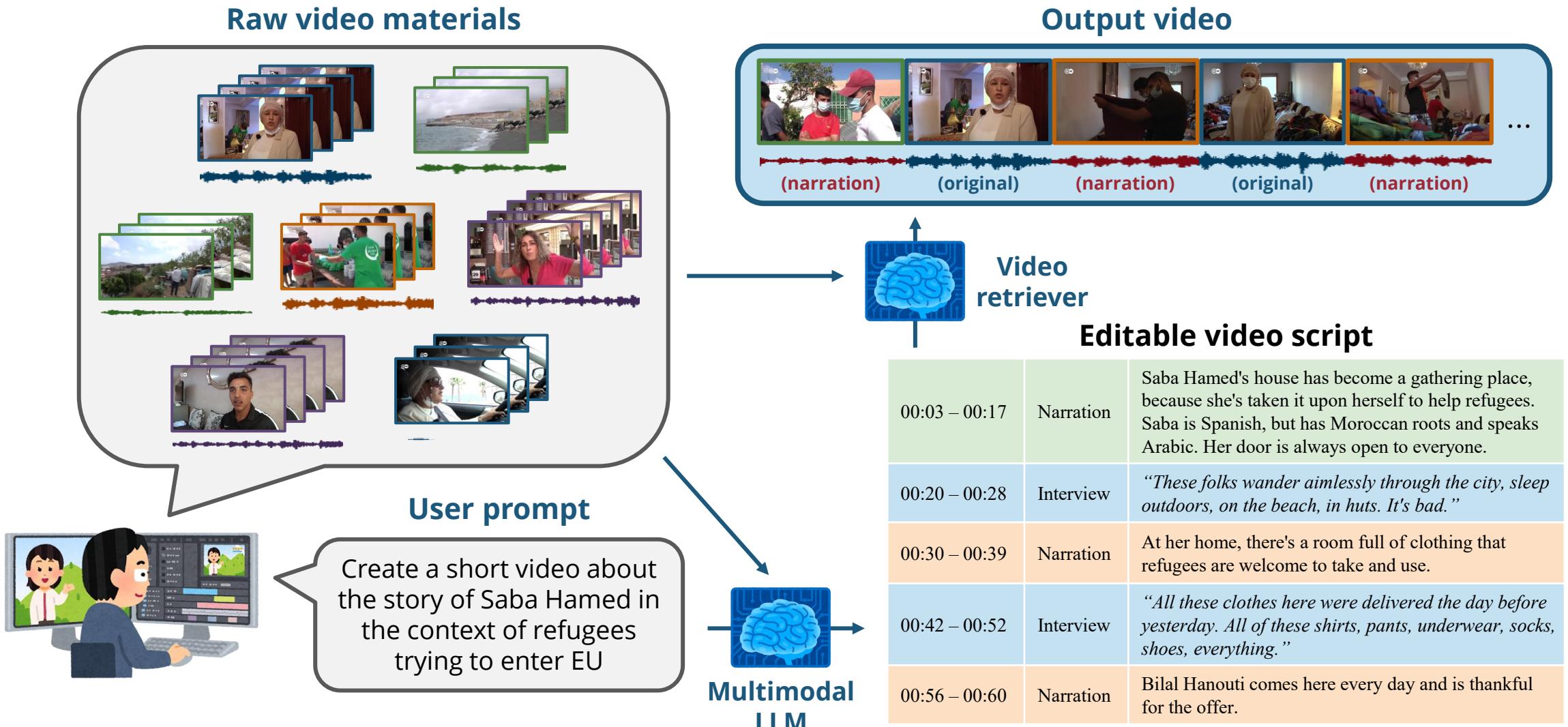
**REGen-IDQ-TV (indirect quote-based) outperforms REGen-DQ in most criteria**

# Limitations

- Assumed that **narration plays a more significant role** than visuals
  - This assumption might not hold for movies and vlogs
- Risks of **misplacing a quote in a wrong context**
  - Grounding the script generation model with information about all quotable materials
  - May also be alleviated by context-aware video embeddings
- Reliance on successful **scene segmentation** of the input video
  - Speaker diarization might not do the trick for lecture recordings

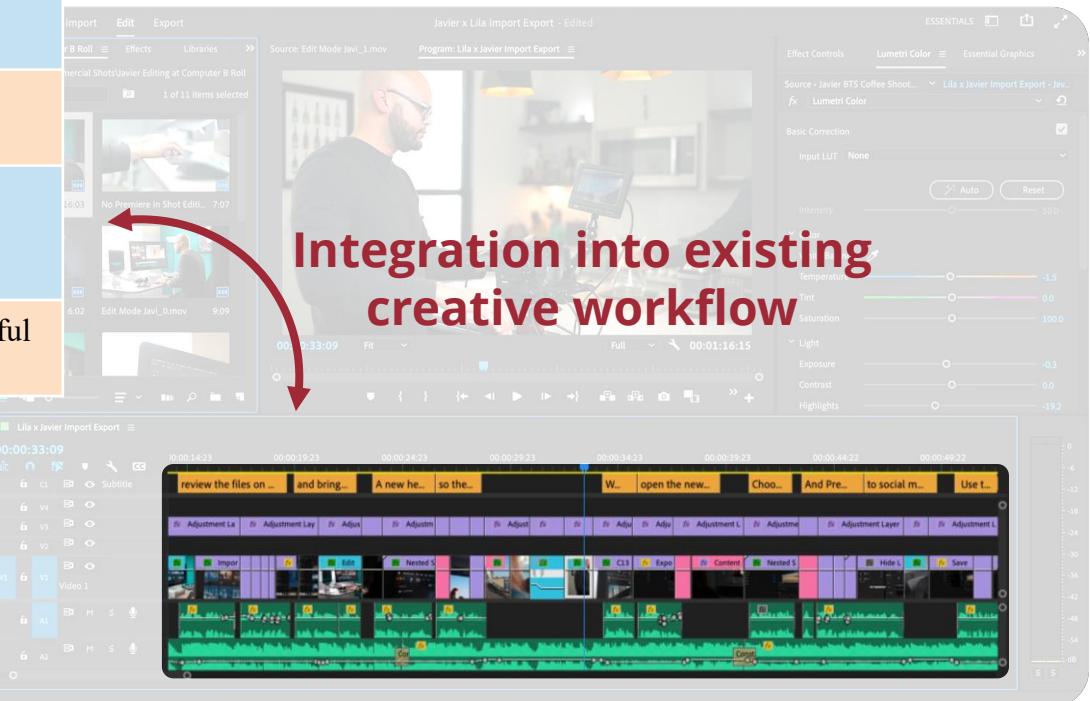
# Towards AI-assisted Video Editing

# Future Work: Multimodal RAG-based Video Editing



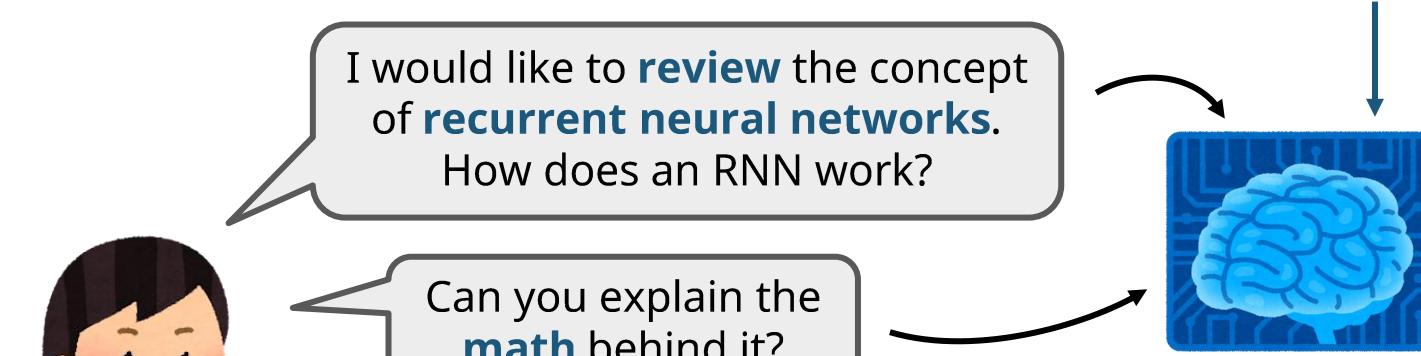
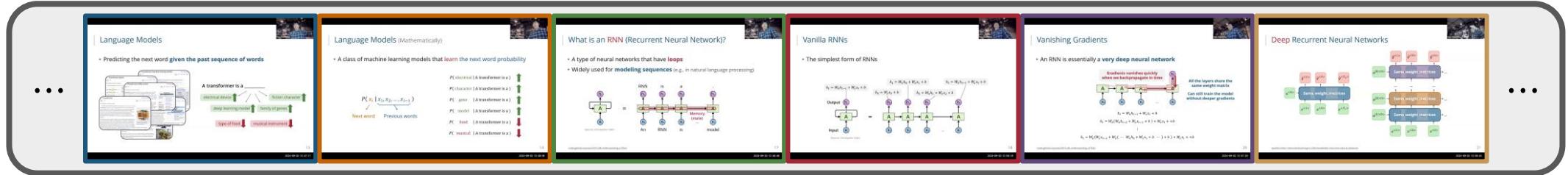
# Future Work: Integration into Video Editing Software

00:03 – 00:17	Narration	Saba Hamed's house has become a gathering place, because she's taken it upon herself to help refugees. Saba is Spanish, but has Moroccan roots and speaks Arabic. Her door is always open to everyone.
00:20 – 00:28	Interview	<i>“These folks wander aimlessly through the city, sleep outdoors, on the beach, in huts. It's bad.”</i>
00:30 – 00:39	Narration	At her home, there's a room full of clothing that refugees are welcome to take and use.
00:42 – 00:52	Interview	<i>“All these clothes here were delivered the day before yesterday. All of these shirts, pants, underwear, socks, shoes, everything.”</i>
00:56 – 00:60	Narration	Bilal Hanouti comes here every day and is thankful for the offer.

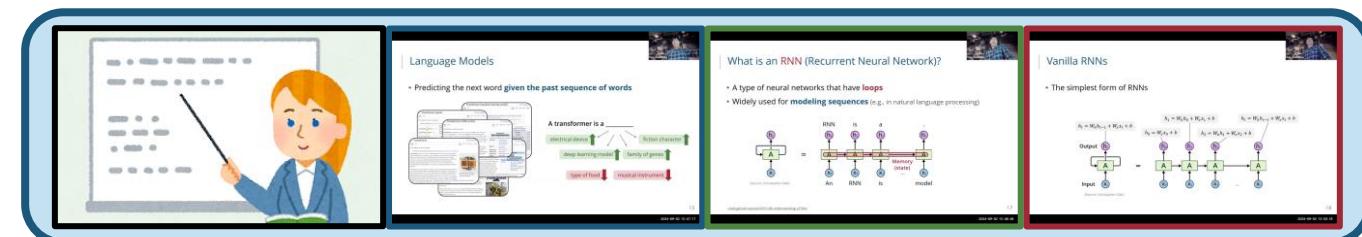


# Future Work: LectureRecap

## Lecture recording



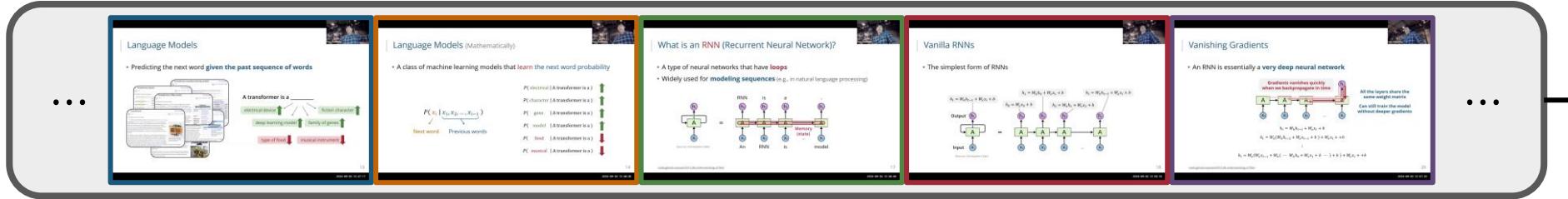
**LectureRecap**



**Lecture recap**

# Future Work: LectureRecap

Lecture recording



User query

I would like to **review** the concept of **recurrent neural networks**.

Script generation

Speech recognition

Video script

**[Narration]** Recurrent neural networks are a class of deep neural networks that ...

**[Video clip insertion (10:24-12:48)]** Now let's first look at language models ...

**[Video clip insertion (15:10-16:30)]** So what is a recurrent neural network? Intuitively, ...

**[Video clip insertion (20:48-23:45)]** Mathematically, we can define an RNN as ...

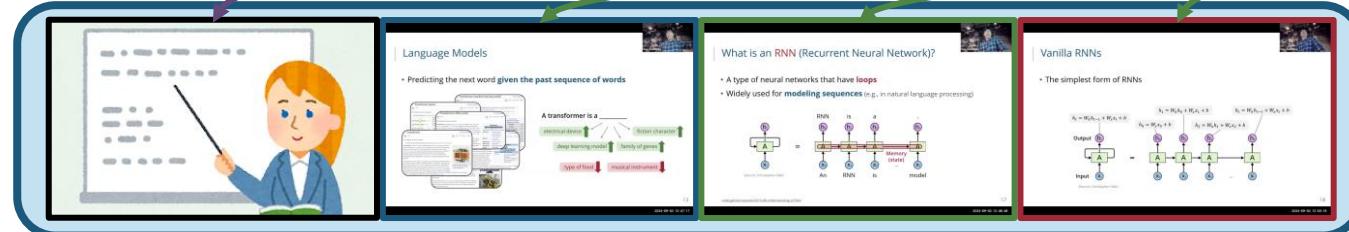


Text-to-speech synthesis & talking head generation



Video clip extraction

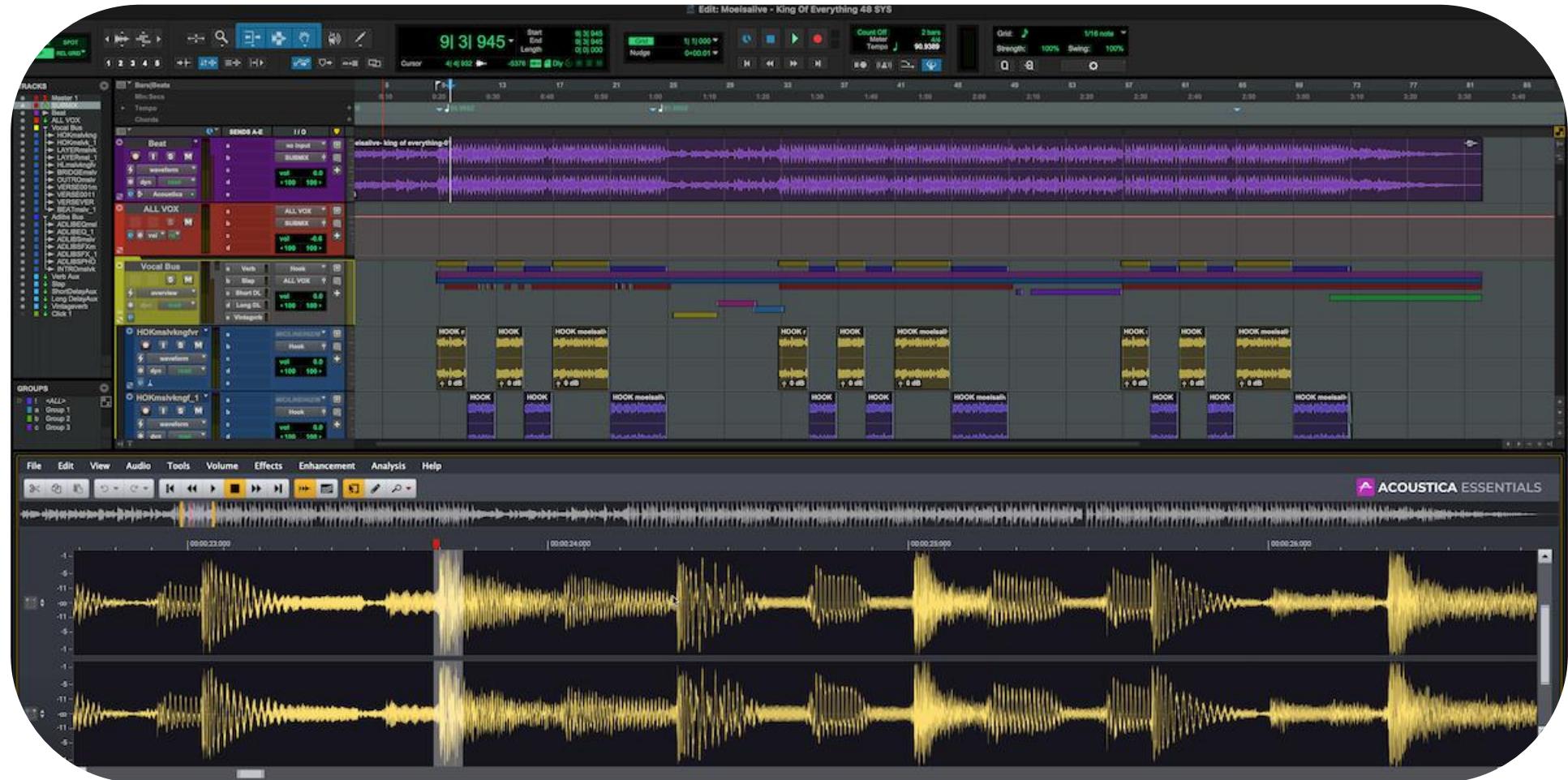
Lecture recap



## | Retrieval-Augmented → Retrieval-Embedded Generation

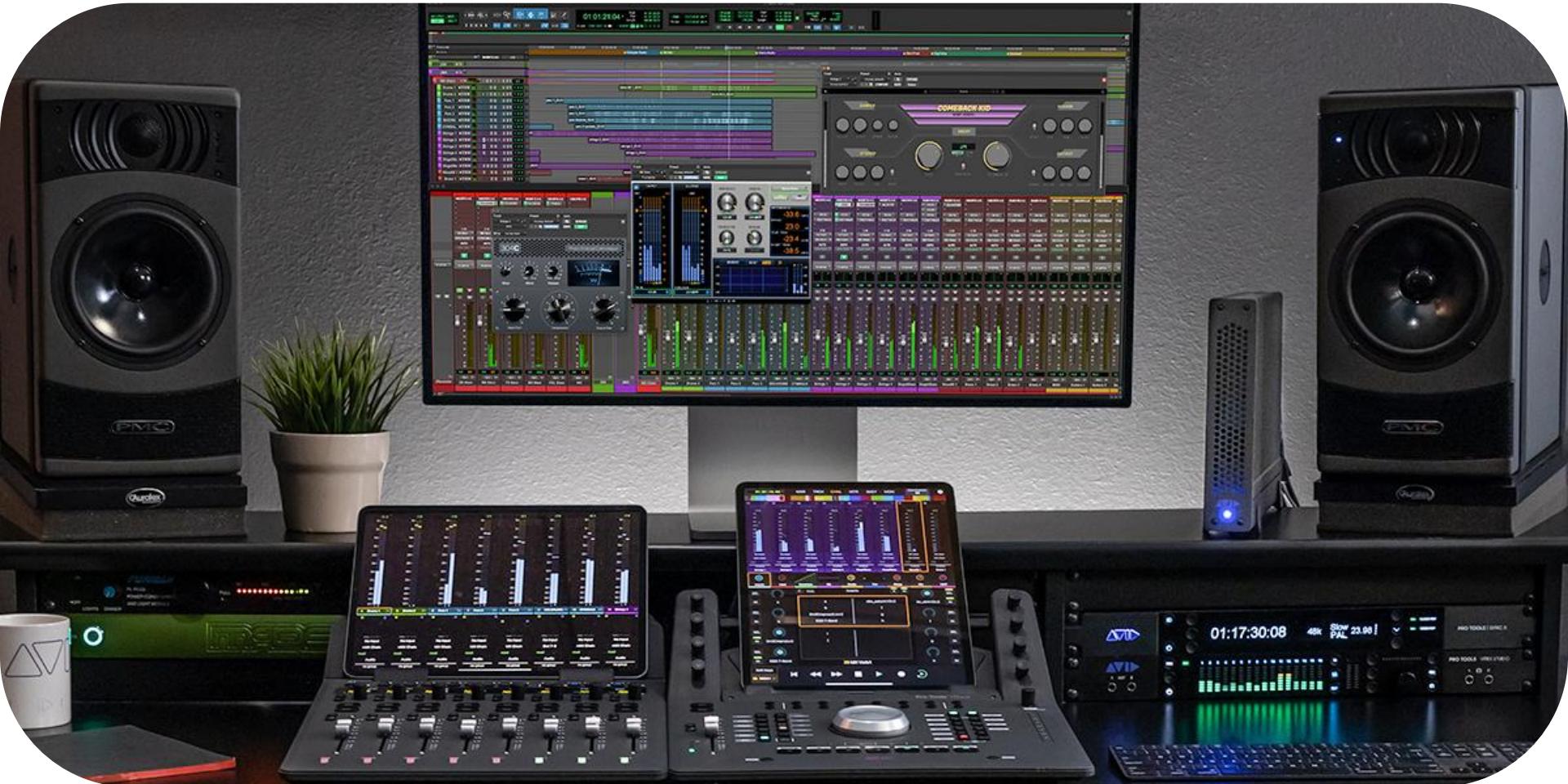
- Can an LLM **learn to quote** and **embed the quote properly?**
- How to **quote materials in other modalities?**
  - Audio, image, videos, sensor data, etc.
- What do we need?
  - A **retriever that can identify candidate quotable materials**
  - A **multimodal LLM that can understand multimodal data**

# Future Work: Integrating GenAI into Music Production



(Source: Avid)

# Future Work: Integrating GenAI into Music Production



(Source: Avid)

Art challenges Technology



Augmenting Human Creativity  
with AI



Creativity



AI

Technology inspires the Art



# Augmenting Human Creativity with AI

- **Generative Models for Music Creation**
  - **Multitrack music generation** (AAAI 2018, ISMIR 2018, ISMIR 2020, ICASSP 2023, ISMIR 2024), **text-to-music generation** (ISMIR 2025), **video-to-music generation** (ISMIR 2025), **symbolic music processing tools** (ISMIR LBD 2019, ISMIR 2020)
- **AI-assisted Music Creation Tools**
  - **Expressive violin performance synthesis** (ICASSP 2022, ICASSP 2025), **music instrumentation** (ISMIR 2021), **music arrangement** (AAAI 2018), **music harmonization** (JNMR 2020), **a cappella source separation** (ISMIR LBD 2025)
- **Multimodal Generative Models for Content Creation**
  - **Long-to-short video editing** (ICLR 2025, NeurIPS 2025), **text-queried sound separation** (ICLR 2023), **text-to-audio synthesis** (WASPAA 2023)

# Generative AI for Music, Audio & Video Creation



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# Augmenting Human Creativity with AI

- **Multimodal generative AI for content creation**
- **Human-AI co-creative tools for music, audio and video creation**
- **Human-like machine learning algorithms for music, movies and arts**

# Augmenting Human Creativity with AI

**Nothing would have been possible without all my fantastic collaborators!**



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